Game Project

Assignment Schedule

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| **Assignment** | **Description** | **Category** |
| Proposal Worksheet | Complete the Project Proposal worksheet (hand-written or word processed) The instructor will return this with approval or feedback. | minor |
| Participation | Each week you will receive a grade for your use of class time. Deductions will be taken for time lost on your phone, YouTube, homework from other classes, shopping for shoes online, braiding each other’s hair, sleeping, staring at the wall –I think you get the idea. You have so much to do you can’t lose your time! ☺ | 5xDaily |
| Rules Write-up & Sketches of Screens | Hand-drawn sketches or images files are required for all screens.  All rules for the game play must be written out. The format is flexible, but you need to *describe* the game! Use a word processor. | Minor |
| Progress Check | Upload your code. You must show progress in your code for the amount of time given. | Minor |
| Program | See Rubric | Major |
| Presentation | See Rubric | 2xMinor |

Program Minimum Requirements and Bonus Features

* Approval from the instructor is required at proposal
* Graphical user interface (GUI) implementation (no command line programs)
* State changes must occur (For example, images may move or a card may be flipped over.)
* User input must be either from the mouse of the keyboard
* Bonus Features:
  + Sound effects
  + Start screen with instructions
  + Game over screen with the results
  + Game play screen
  + Game options